

Parlour Games and Craft Guide

Game: Twirl the Plate

This game only needs one simple thing to play - a plate! In Victorian times children did not have access to games or toys like we do now, this game was invented by children with things they had at home. It's as simple as twirling the plate and clapping, here's how you play:

- Hold the plate between your first two fingers and your thumb, then spin!
- Try to clap three times before grabbing the plate. If the plate stops spinning and falls flat, spin the plate and try again.
- This game is best played with a family member or a friend – spin the plate for each other and have fun seeing who can clap the most.
- If playing with more than two people - spin the plate and call one player's name to catch the plate. They will spin next.
- Take a video of your best twirl the plate and share with us or your teacher!



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Game: Lookabout

Victorians loved things, and what better to celebrate that than finding things! This can be played with anything, and 2 or more people. A great family game of spot the difference in your own house.

- Choose a small object and show it to everyone. Suitable items might include a pen, teaspoon, or small ornament.
- One person (“the hider”) is chosen to remain in the room and everyone else leaves.
- “The hider” places the item somewhere in the room. It must remain in view, but it could be placed low or high or put with other items.
- The other players return and silently look for the item without touching anything.
- When they find it, they sit down without saying where they found it. It is usually best to move some distance away from where the item was found so as not to give the location away.
- Play continues until the last player finds the item, and then it becomes their turn to hide a different object and the game starts over again.

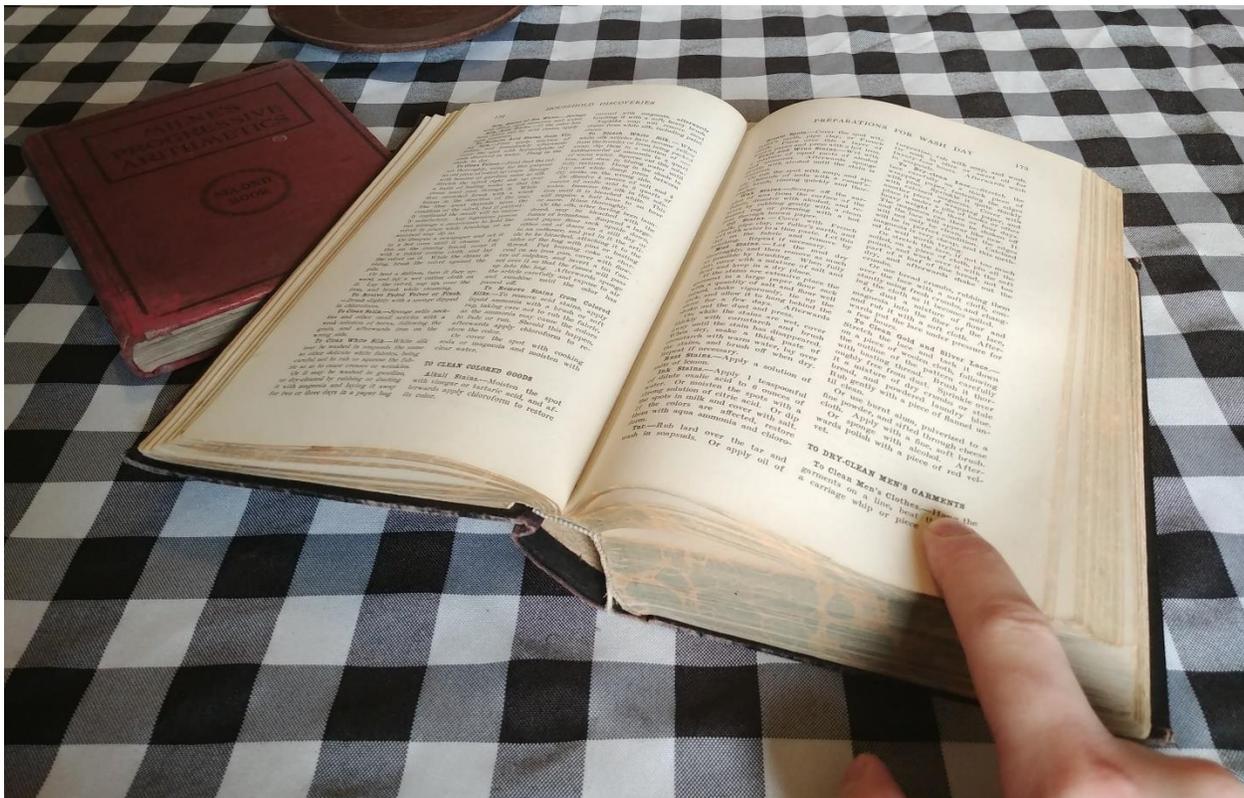


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Games: Fictionary

Some definitions are hard to forget! This game involves inventing fun dictionary-like definitions to words– while learning what the words mean. You will need one dictionary, paper and pencils.

- One person picks an obscure word from the dictionary and reads the word to the other players.
- All players write down their made-up definitions.
- The person with the dictionary reads the invented definitions out loud, along with the real one, players vote on whichever definition they think is true.
- Invented definitions earn points for each vote they receive, and players earn a point for guessing the right definition. If no one guesses correctly, whoever is holding the dictionary gets a point.



Craft: Ball and Cup

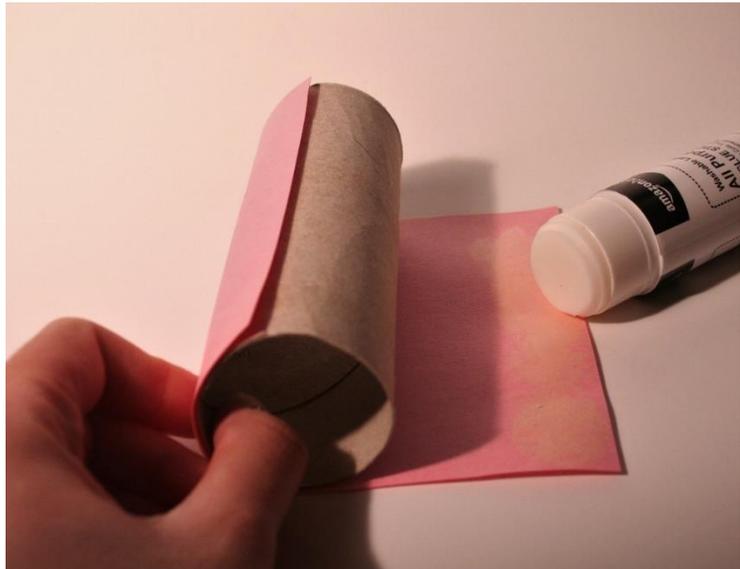
Use your creative skills to create a toy that the Stewart boys would have had in 1894. This toy uses on hand-eye coordination and is fun to try to master!

Supplies needed:

- Bell or bead
- Plastic or paper cup
- Empty toilet paper or paper towel roll
- String
- Glue
- Coloured Construction Paper
- Stickers (optional)
- Hole punch



Step 1: Decorate your cup and paper roll using paint or cover with colourful paper! Be creative! Add stickers!



Step 2: Put glue the top edge of the paper roll.



Step 3: Take the paper roll and glue it to the bottom of the cup. Step 4: Flip the cup over and punch one hole at the top of your cup



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Step 5: Tie your string in to the hole. Step 6: Tie your bell or bead to the string, and you're done!

